Answer the following questions about the class described in the UML class diagram above. (2 points each)

1. Declare a `Car` reference variable named `myCar`. (Note – don't create an object, only declare the variable)

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2. Write a statement that will create a `Car` object and store a reference to it in the `myCar` reference variable you declared in question 1. **Use whatever values you would like as the Car's make and model.**

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For questions 3 and 4 below, assume the reference variable `jwCar` has been declared and assigned a reference to a `Car` object.

3. Using the `jwCar` reference variable, change the make to be "Toyota" and change the model to be "Avalon".

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4. Using the `jwCar` reference variable, write a statement that will display information about the Car object it references.

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5. Draw a picture (similar to what I do in class) which represents the actions performed in questions 1 and 2.